

# ROBOTC Natural Language - VEX Cortex Quick Reference:

<b>Set Servo</b> Set a servo to a desired position. <i>Default servo and position: port6, 0.</i>	<code>setServo () ;</code>	<code>setServo (port7, 95) ;</code>
<b>Start Motor</b> Set a specific motor to a speed. <i>Default motor and speed: port6, 95.</i>	<code>startMotor () ;</code> <code>wait () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, -32) ;</code> <code>wait (0.5) ;</code> <code>stopMotor (port8) ;</code>
<b>Stop Motor</b> Stop a specific motor. <i>Default motor: port6.</i>	<code>startMotor () ;</code> <code>wait () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, -32) ;</code> <code>wait (0.5) ;</code> <code>stopMotor (port8) ;</code>
<b>Wait</b> Wait an amount of time measured in seconds. <i>Default time: 1.0.</i>	<code>startMotor () ;</code> <code>wait () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>wait (2.7) ;</code> <code>stopMotor (port8) ;</code>
<b>Wait in Milliseconds</b> Wait an amount of time measured in milliseconds. <i>Default time: 1000.</i>	<code>startMotor () ;</code> <code>waitForMilliseconds () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>waitForMilliseconds (2700) ;</code> <code>stopMotor (port8) ;</code>
<b>Until Touch</b> The robot waits for the Touch Sensor to be pressed. <i>Default sensor port: dgtl6.</i>	<code>startMotor () ;</code> <code>untilTouch () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>untilTouch (dgtl10) ;</code> <code>stopMotor (port8) ;</code>
<b>Until Release</b> The robot waits for the Touch Sensor to be released. <i>Default sensor port: dgtl6.</i>	<code>startMotor () ;</code> <code>untilRelease () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>untilRelease (dgtl10) ;</code> <code>stopMotor (port8) ;</code>
<b>Until Bump</b> The robot waits for the Touch Sensor to be pressed in and then released out. <i>Default sensor port and delay time: dgtl6, 10.</i>	<code>startMotor () ;</code> <code>untilBump () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>untilBump (dgtl10, 100) ;</code> <code>stopMotor (port8) ;</code>
<b>Until Button Press</b> The robot waits for a button on the VEX LCD to be pressed. <i>Default button: centerBtnVEX.</i>	<code>startMotor () ;</code> <code>untilButtonPress () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>untilButtonPress (rightBtnVEX) ;</code> <code>stopMotor (port8) ;</code>
<b>Until Sonar - Less Than</b> The robot waits for the Sonar Sensor to read a value in cm less than the threshold. <i>Default threshold and sensor port: 30, dgtl8+9.</i>	<code>startMotor () ;</code> <code>untilSonarLessThan () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>untilSonarLessThan (45, dgtl12) ;</code> <code>stopMotor (port8) ;</code>
<b>Until Sonar - Greater Than</b> The robot waits for the Sonar Sensor to read a value in cm greater than the threshold. <i>Default threshold and sensor port: 30, dgtl8+9.</i>	<code>startMotor () ;</code> <code>untilSonarGreater Than () ;</code> <code>stopMotor () ;</code>	<code>startMotor (port8, 63) ;</code> <code>untilSonarGreater Than (45, dgtl12) ;</code> <code>stopMotor (port8) ;</code>

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<b>Until Potentiometer - Greater Than</b> The robot waits for the Potentiometer Sensor to read a value greater than a set position. <i>Default threshold and sensor port: 2048, in6.</i>	<code>startMotor(); untilPotentiometerGreaterThan(); stopMotor();</code>	<code>startMotor(port8, 63); untilSonarGreaterThan(4000, in4); stopMotor(port8);</code>
<b>Until Potentiometer - Less Than</b> The robot waits for the Potentiometer Sensor to read a value less than a set position. <i>Default threshold and sensor port: 2048, in6.</i>	<code>startMotor(); untilPotentiometerLessThan(); stopMotor();</code>	<code>startMotor(port8, 63); untilSonarLessThan(40, in4); stopMotor(port8);</code>
<b>Until Dark</b> The robot waits for the Light Sensor to read a value greater than the threshold. <i>Default threshold and sensor port: 1500, in2.</i>	<code>startMotor(); untilDark(); stopMotor();</code>	<code>startMotor(port8, 63); untilDark(1005, in4); stopMotor(port8);</code>
<b>Until Light</b> The robot waits for the Light Sensor to read a value less than the threshold. <i>Default threshold and sensor port: 1500, in2.</i>	<code>startMotor(); untilLight(); stopMotor();</code>	<code>startMotor(port8, 63); untilLight(1005, in4); stopMotor(port8);</code>
<b>Until Rotations</b> The robot waits for an encoder to reach a specified number of rotations. <i>Default rotations, encoder: 1.0, dgtl1+2</i>	<code>startMotor(); untilRotations(); stopMotor();</code>	<code>startMotor(port8, 63); untilRotations(2.75, dgtl3); stopMotor(port8);</code>
<b>Until Encoder Counts</b> The robot waits for an encoder to reach a specified number of encoder counts. <i>Default counts, encoder: 360, dgtl1+2.</i>	<code>startMotor(); untilEncoderCounts(); stopMotor();</code>	<code>startMotor(port8, 63); untilEncoderCounts(990, dgtl3); stopMotor(port8);</code>
<b>LED ON</b> Turn an LED in a specified digital port ON. <i>Default sensor port: dgtl2.</i>	<code>turnLEDon(); wait(); turnLEDOff();</code>	<code>turnLEDon(dgtl7); wait(0.5); turnLEDOff(dgtl7);</code>
<b>LED OFF</b> Turn an LED in a specified digital port OFF. <i>Default sensor port: dgtl2.</i>	<code>turnLEDon(); wait(); turnLEDOff();</code>	<code>turnLEDon(dgtl7); wait(0.5); turnLEDOff(dgtl7);</code>
<b>Flashlight ON</b> Turn a VEX Flashlight in a specified motor port ON at a specified brightness. <i>Default motor port and brightness: port4, 63.</i>	<code>turnFlashlightOn(); wait(); turnFlashlightOff();</code>	<code>turnFlashlightOn(port10, 127); wait(0.5); turnFlashlightOff(port10);</code>
<b>Flashlight OFF</b> Turn a VEX Flashlight in a specified motor port OFF. <i>Default motor port: port4.</i>	<code>turnFlashlightOn(); wait(); turnFlashlightOff();</code>	<code>turnFlashlightOn(port10, 127); wait(0.5); turnFlashlightOff(port10);</code>
<b>Robot Type</b> Choose which robot you are using (Recbot or Swervebot). <i>Default bot: none.</i>	<code>robotType();</code>	<code>robotType(swervebot);</code>

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<b>Forward</b> The robot drives straight forward. <i>Default speed: 95.</i>	<code>forward(); wait(); stop();</code>	<code>forward(63); wait(2.0); stop();</code>
<b>Backward</b> The robot drives straight backward. <i>Default speed: -95.</i>	<code>backward(); wait(); stop();</code>	<code>backward(63); wait(2.0); stop();</code>
<b>Point Turn</b> The robot makes a sharp turn in place. <i>Default direction and speed: right, 95.</i>	<code>pointTurn(); wait(); stop();</code>	<code>pointTurn(left, 63); wait(0.4); stop();</code>
<b>Swing Turn</b> The robot makes a wide turn, activating only one drive motor. <i>Default direction and speed: right, 95.</i>	<code>swingTurn(); wait(); stop();</code>	<code>swingTurn(left, 63); wait(0.75); stop();</code>
<b>Stop</b> The robot halts both driving motors, coming to a stop.	<code>forward(); wait(); stop();</code>	<code>forward(63); wait(2.0); stop();</code>
<b>Line Track - for Time</b> The robot tracks a dark line on a light surface for a specified time in seconds. <i>Default time, threshold, sensors: 5.0, 505, in1, in2, in3 (Left, Center, Right).</i>	<code>lineTrackForTime(); stop();</code>	<code>lineTrackForTime(7.5, 99, in6, in7, in8); stop();</code>
<b>Line Track - for Rotations</b> The robot tracks a dark line on a light surface for a specified distance in rotations. <i>Default time, threshold, sensors: 3.0, 505, in1, in2, in3 (Left, Center, Right).</i>	<code>lineTrackForRotations(); stop();</code>	<code>lineTrackForRotations(4.75, 99, in6, in7, in8); stop();</code>
<b>Move Straight - for Time</b> The robot will use encoders to maintain a straight path for a specified time in seconds. <i>Default time, rightEncoder, leftEncoder: 5.0, dgtl1+2, dgtl3+4.</i>	<code>moveStraightForTime(); stop();</code>	<code>moveStraightForTime(7.5, dgtl5, dgtl13); stop();</code>
<b>Move Straight - for Rotations</b> The robot will use encoders to maintain a straight path for a specified distance in encoder rotations. <i>Default rotations, rightEncoder, leftEncoder: 1.0, dgtl1+2, dgtl3+4.</i>	<code>moveStraightForRotations(); stop();</code>	<code>moveStraightForRotations(4.75, dgtl5, dgtl13); stop();</code>
<b>Tank Control</b> The robot is remote controlled with the right motor mapped to the right joystick and the left motor mapped to the left joystick. <i>Default right and left joystick, threshold: Ch2, Ch3, 10.</i>	<code>while(true) {     tankControl(); }</code>	<code>while(true) {     tankControl(Ch1, Ch4, 5); }</code>
<b>Arcade Control</b> The robot is remote controlled with both motors mapped to a single joystick. <i>Default vertical, horizontal joysticks and threshold: Ch2, Ch1, 10.</i>	<code>while(true) {     arcadeControl(); }</code>	<code>while(true) {     arcadeControl(Ch1, Ch4, 5); }</code>